

## 2025 Summer B Liberal Arts Choices + Departmental Electives

**Please be aware that our elective lists and planning schedules are for planning purposes only** and know that section offerings are based on needs and enrollment levels each term. In order to be fiscally responsible we target having minimum course enrollments of 12 or more. However, there may be a variety of reasons that we might keep low enrollment sections if we can be confident that enrollment levels will be maintained, or if we need to meet student graduation timelines or financial aid eligibility. There may also be classrooms with lower enrollment caps to maintain safety, or due to resource limitations.

**Final section offerings are determined approximately three weeks prior to the start of each term. Term section lists should not be considered final until that time.** Lists will be updated on this site three weeks prior to each term. We do our best to estimate needs and make **initial adjustments to offerings approximately five weeks prior to term starts**, just before schedules are released to students for the upcoming term(s).

Students must meet prerequisites for courses in order to register for them. Students may also be able to take courses not listed here, or from a program outside their major as electives and should reach out to their Academic Advisor and obtain Program Department Chair approval in order to do so.

LIBERAL ARTS - areas for student choices	
Specific credits required in Humanities and Social + Behavioral Science vary by department. Please review your program department catalog requirements to determine department-specific requirements.	
Campus	Online
<p><b>Art History</b> AH 3000 - Topics in the History of Art: The Visual Culture of Warrior Queens</p> <p><b>Humanities</b> HU 1110 - Humanities I: World Thought I HU 1111 - Humanities II: World Thought II HU 1120 - Introduction to Philosophy HU 1160 - Introduction to Literary Studies: Short Fiction in the Interwar Period</p>	<p><b>Art History</b> AH 2400 - Seminar in Contemporary Art</p> <p><b>Communication + Critical Thought</b> CCT 2100 - Interpersonal Communication CCT 2200 - Sound Studies</p> <p><b>Humanities</b> HU 1110 - Humanities I: World Thought I HU 1111 - Humanities II: World Thought II HU 1120 - Introduction to Philosophy</p>

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	<p><b>Mathematics</b> MA 1221 - The Art of Math</p> <p><b>Physical + Natural Sciences</b> NS 3050 - Human Ecology</p> <p><b>Social + Behavioral Science</b> SBS 1140 - Introduction to Psychology SBS 1150 - Introduction to Sociology</p>
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<b>2D Animation</b> Studio Electives - choose 3 courses during Jr./Sr. years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.	
Campus	Online
<p><b>Animation/Game Art</b> GA 3860 - Digital Sculpting</p> <p><b>Graphic Design</b> GD 2100 - Layout Design GD 2210 - Vector Illustration</p> <p><b>Illustration</b> IL 2850 - Figurative Sculpture (Ground only)</p> <p><b>Photography</b> PH 1000 - Survey of Photography</p>	<p><b>Animation/Game Art</b> AN 2320 - The Art of Villainy N3D 4250 - Advanced 3D Computer Animation Motion Studies GA 3330 - Character + Level Design GA 3860 - Digital Sculpting</p> <p><b>Graphic Design</b> GD 2100 - Layout Design GD 2210 - Vector Illustration</p> <p><b>Photography</b> PH 1000 - Survey of Photography PH 1100 - Photography Principles</p>

<b>3D Animation</b> Studio Electives - Studio Electives - choose 3 courses during Jr./Sr. years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.	
Campus	Online
<p><b>Animation/Game Art</b> AN 1230 - Fundamentals of Animation AN2D 1390 - Drawing + Acting for Animation AN2D 4240 - Advanced Character Animation + Motion Studies</p>	<p><b>Animation/Game Art</b> AN 1230 - Fundamentals of Animation AN 2320 - The Art of Villainy AN2D 1390 - Drawing + Acting for Animation AN2D 4240 - Advanced Character Animation + Motion</p>

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<p>GA 3330 - Character + Level Design GA 3420 - Game Creation Fundamentals GA 3860 - Digital Sculpting</p> <p><b>Graphic Design</b> GD 2100 - Layout Design GD 2210 - Vector Illustration</p> <p><b>Photography</b> PH 1000 - Survey of Photography</p>	<p>Studies GA 3330 - Character + Level Design GA 3420 - Game Creation Fundamentals GA 3860 - Digital Sculpting</p> <p><b>Graphic Design</b> GD 2100 - Layout Design GD 2210 - Vector Illustration</p> <p><b>Photography</b> PH 1000 - Survey of Photography PH 1100 - Photography Principles</p>
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## Fashion Design

Studio Electives - choose 2 courses during Jr./Sr. years

Campus	Online
<p><b>Fashion Design</b> FS 3470 - CAD Production Patternmaking</p> <p><b>Graphic Design</b> GD 2210 - Vector Illustration</p> <p><b>Photography</b> PH 1100 - Photography Principles</p>	<p><b>Fashion Design</b> FS 3100 - Special Topics in Fashion Design: Performance Apparel FS 3470 - CAD Production Patternmaking</p> <p><b>Graphic Design</b> GD 2210 - Vector Illustration</p> <p><b>Photography</b> PH 1100 - Photography Principles</p>

## Fine Arts

Studio Electives - choose 1 course during Jr./Sr. years

Campus	Online
ART 3301 - Special Topics in Fine Arts	None

## Game Art

Studio Electives - Studio Electives - choose 2 courses during Jr./Sr. Years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.

Campus	Online
<p><b>Animation/Game Art</b> AN2D 1390 - Drawing + Acting for Animation</p>	<p><b>Animation/Game Art</b> AN 2320 - The Art of Villainy AN2D 1390 - Drawing + Acting for Animation</p>

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<p>AN2D 4240 - Advanced Character Animation + Motion Studies</p> <p><b>Graphic Design</b> GD 2100 - Layout Design GD 2210 - Vector Illustration</p> <p><b>Illustration</b> IL 2850 - Figurative Sculpture (ground only)</p> <p><b>Photography</b> PH 1100 - Photography Principles</p>	<p>AN2D 4240 - Advanced Character Animation + Motion Studies</p> <p><b>Graphic Design</b> GD 2100 - Layout Design GD 2210 - Vector Illustration</p> <p><b>Photography</b> PH 1000 - Survey of Photography</p>
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<p><b>Graphic Design</b> Studio Electives - choose 3 courses during Jr./Sr. Years.</p>	
Campus	Online
<p>GD 3440 - Experimental Typography GD 3900 - Special Topics in Graphic Design GD 4220 - Storytelling + Video II</p>	<p>GD 3440 - Experimental Typography GD 3601/3602 - Graphic Design Internship GD 4220 - Storytelling + Video II</p>

<p><b>Illustration</b> All Illustration Students will choose 4 courses from the Illustration Core Elective category. Illustration Concentration: Choose 3 courses during Jr./Sr. Years Children's Book Concentration: Choose 1 course during Jr./Sr., Years Concept Art Concentration: Choose 1 course during Jr./Sr., Years Sequential Art Concentration: Choose 1 course during Jr./Sr., Years</p>	
Campus	Online
<p><b>Illustration Core Electives - Choose 4</b> IL 2520 - Illustration Media IL 4551 - Digital Illustration II</p> <p><b>Illustration Concentration Electives</b> IL 2850 - Figuration Sculpture (ground only) IL 3655 - Character Design AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation AN2D 1390 - Drawing + Acting for Animation AN2D 3360 - Animation Layout + Production Design FS 1140 - Fashion Figure + Communication GD 2100 - Layout Design</p>	<p><b>Illustration Core Electives - Choose 4</b> IL 2520 - Illustration Media IL 4551 - Digital Illustration II</p> <p><b>Illustration Concentration Electives</b> IL 3655 - Character Design AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation AN 2320 - The Art of Villainy AN2D 1390 - Drawing + Acting for Animation AN2D 3360 - Animation Layout + Production Design FS 1140 - Fashion Figure + Communication GD 2100 - Layout Design</p>

ID 1230 - Introduction to Sustainable Design  
ID 1710 - Drafting  
PH 1100 - Photography Principles  
PH 1150 - Color Management + Output  
PH 1500 - Lighting I: Fundamentals

### **Children's Book Concentration Electives**

IL 2850 - Figuration Sculpture (ground only)  
IL 3655 - Character Design  
AG 1110 - Introduction to Animated Storytelling  
AN 1230 - Fundamentals of Animation  
AN2D 1390 - Drawing + Acting for Animation  
AN2D 3360 - Animation Layout + Production Design  
FS 1140 - Fashion Figure + Communication  
GA 3860 - Digital Sculpting  
ID 1230 - Introduction to Sustainable Design  
ID 1510 - Survey of Interior Design  
ID 1710 - Drafting  
PH 1100 - Photography Principles

### **Concept Art Concentration Electives**

IL 2850 - Figuration Sculpture (ground only)  
L 3655 - Character Design  
GA 3330 - Character + Level Design

### **Sequential Art Concentration Electives**

IL 2850 - Figuration Sculpture (ground only)  
IL 3655 - Character Design  
IL 3700 - Topics in Illustration  
AG 1110 - Introduction to Animated Storytelling  
AN 1230 - Fundamentals of Animation  
GA 3860 - Digital Sculpting  
ID 1230 - Introduction to Sustainable Design  
ID 1710 - Drafting  
PH 1000 - Survey of Photography

ID 1230 - Introduction to Sustainable Design  
ID 1510 - Survey of Interior Design  
ID 1710 - Drafting  
MP 1100 - How Music Works  
MP 1400 - How Digital Audio Works  
PH 1000 - Survey of Photography  
PH 1100 - Photography Principles  
PH 1150 - Color Management + Output  
PH 1500 - Lighting I: Fundamentals

### **Children's Book Concentration Electives**

IL 3655 - Character Design  
AG 1110 - Introduction to Animated Storytelling  
AN2D 1390 - Drawing + Acting for Animation  
AN2D 3360 - Animation Layout + Production Design  
FS 1140 - Fashion Figure + Communication  
GA 3860 - Digital Sculpting  
ID 1230 - Introduction to Sustainable Design  
ID 1510 - Survey of Interior Design  
ID 1710 - Drafting  
MP 1100 - How Music Works  
MP 1400 - How Digital Audio Works  
PH 1000 - Survey of Photography  
PH 1100 - Photography Principles

### **Concept Art Concentration Electives**

IL 3655 - Character Design  
GA 3330 - Character + Level Design

### **Sequential Art Concentration Electives**

IL 3655 - Character Design  
AG 1110 - Introduction to Animated Storytelling  
GA 3860 - Digital Sculpting  
ID 1230 - Introduction to Sustainable Design  
ID 1510 - Survey of Interior Design  
ID 1710 - Drafting  
MP 1100 - How Music Works  
MP 1400 - How Digital Audio Works  
PH 1000 - Survey of Photography  
PH 1100 - Photography Principles

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## Illustrative Design

Choose 1 course during Jr./Sr. years

Campus	Online
<b>Illustration</b> IL 2520 - Illustration Media L 3655 - Character Design IL 3700 - Topics in Illustration	<b>Illustration</b> IL 2520 - Illustration Media IL 3655 - Character Design

## Interior Design Specialization

Choose 2 courses during Jr./Sr. Years

Campus	Online
<b>Graphic Design</b> GD 2100 - Layout Design  <b>Illustration</b> IL 1510 - Perspective	<b>Graphic Design</b> GD 2100 - Layout Design  <b>Interior Design</b> ID 3630 - Interior Design Portfolio Development IDSD 4200 - Sustainable Design Studio  <b>Illustration</b> IL 1510 - Perspective  <b>Photography</b> PH 1000 - Survey of Photography

## Photography

Choose 2 courses during Jr./Sr. Years

Campus	Online
PH 3725 - Architectural Photography PH 3950 - Video Field Production	PH 3621/3622 Advanced Projects + Internship PH 3725 - Architectural Photography PH 3950 - Video Field Production